

École Temps-Réel 2017

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Timed automata and parametric timed automata

Étienne André

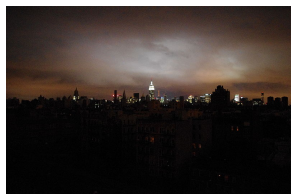
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Feat. joint work with Giuseppe Lipari and Sun Youcheng



Context: Verifying complex timed systems

- Need for early bug detection
 - Bugs discovered when final testing: **expensive**
 - ↪ Need for a thorough specification and verification phase



The Therac-25 radiation therapy machine (1/2)

- Radiation therapy machine used in the 1980s
- Involved in accidents between 1985 and 1987, in which patients were given **massive overdoses of radiation**
 - Approximately **100 times** the intended dose!
 - Numerous causes, including **race condition**

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*“The failure only occurred when a particular nonstandard sequence of keystrokes was entered on the VT-100 terminal which controlled the PDP-11 computer: an X to (erroneously) select 25MV photon mode followed by ↑, E to (correctly) select 25 MeV Electron mode, then Enter, all **within eight seconds.**”*

The Therac-25 radiation therapy machine (2/2)

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Limits of testing

This case illustrates the difficulty of bug detection without formal methods.

Bugs can be difficult to find

... and can have dramatic consequences for **critical systems**:

- health-related devices
- aeronautics and aerospace transportation
- smart homes and smart cities
- military devices
- etc.

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Hence, high need for **formal verification**

Outline

- 1 Finite-state automata
- 2 Timed automata
- 3 Parametric timed automata
- 4 Modeling and verifying real-time systems with parameters
- 5 A case study: Verifying a real-time system under uncertainty
- 6 Conclusion and perspectives

Outline: Finite-state automata

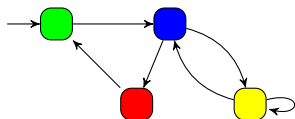
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Model checking concurrent systems

- Use formal methods [Baier and Katoen, 2008]



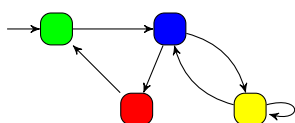
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Red is unreachable

A **property** to be satisfied

Model checking concurrent systems

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?



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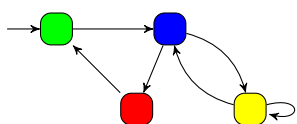
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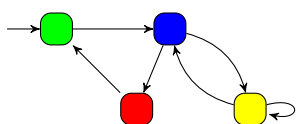
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Counterexample

Model checking concurrent systems

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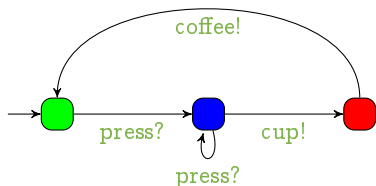


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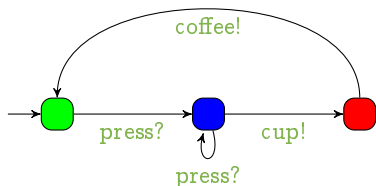
Turing award (2007) to Edmund M. Clarke, Allen Emerson and Joseph Sifakis

Finite state automata: A coffee machine \mathcal{A}_C 

- Waiting
- Adding sugar
- Delivering coffee

- Example of runs

- Coffee with no sugar

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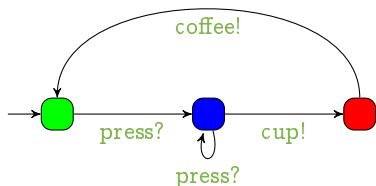
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- And so on

Outline: Timed automata

1 Finite-state automata

2 Timed automata

- Introduction
- Syntax
- Semantics
- Decision problems
- Software

3 Parametric timed automata

4 Modeling and verifying real-time systems with parameters

5 A case study: Verifying a real-time system under uncertainty

Beyond finite state automata

Finite State Automata give a powerful syntax and semantics to model **qualitative** aspects of systems

- Executions, sequence of actions
- Modular definitions (parallelism)
- Powerful checking (reachability, safety, liveness...)

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Finite State Automata give a powerful syntax and semantics to model **qualitative** aspects of systems

- Executions, sequence of actions
- Modular definitions (parallelism)
- Powerful checking (reachability, safety, liveness...)

But what about **quantitative** aspects:

- Time (“the airbag always eventually inflates, but maybe 10 seconds after the crash”)
- Temperature (“the alarm always eventually ring, but maybe when the temperature is above 75 degrees”)

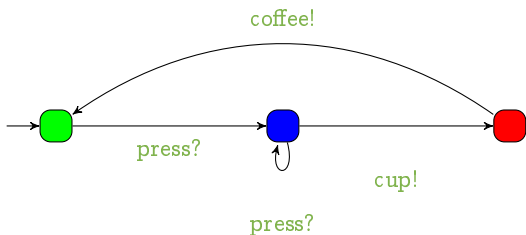
Timed automaton (TA)

- Finite state automaton (sets of locations)



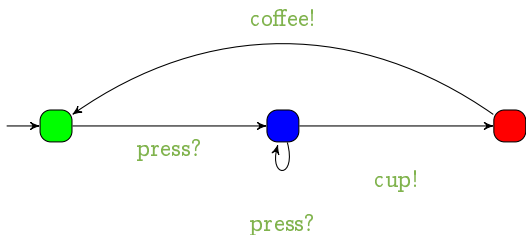
Timed automaton (TA)

- Finite state automaton (sets of **locations** and **actions**)



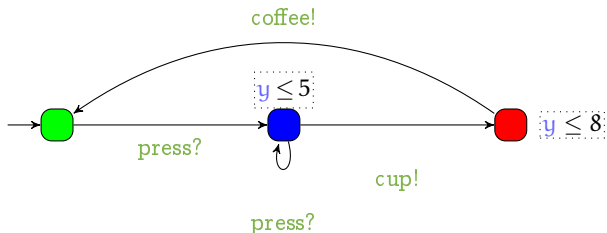
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- Finite state automaton (sets of **locations** and **actions**) augmented with a set X of **clocks** [Alur and Dill, 1994]
 - Real-valued variables evolving linearly at the same rate



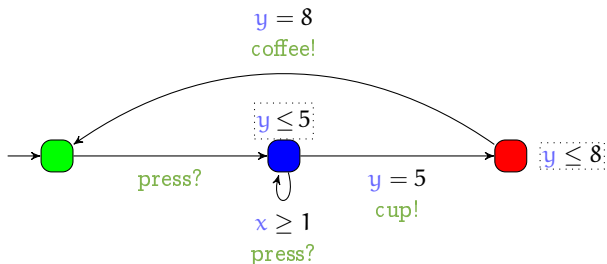
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- Features
 - Location **invariant**: property to be verified to stay at a location



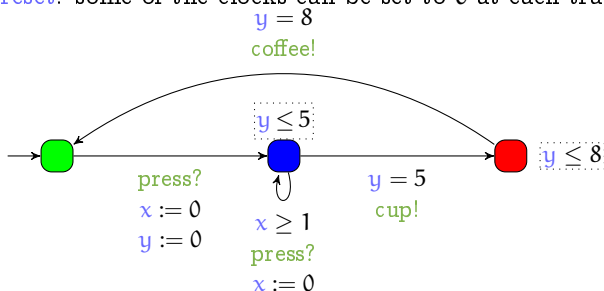
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 - Clock **reset**: some of the clocks can be set to 0 at each transition



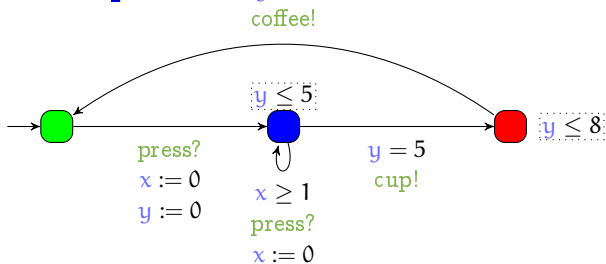
Concrete semantics of timed automata

- **Concrete state** of a TA: pair (l, w) , where
 - l is a location,
 - w is a **valuation** of each clock

Example:  $(x=1.2, y=3.7)$

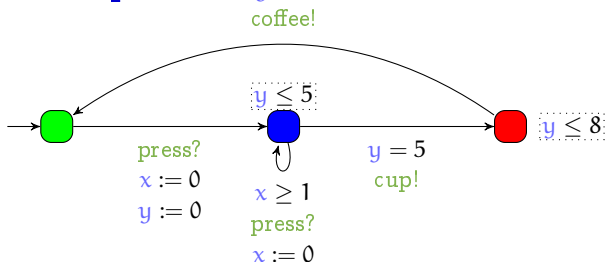
- **Concrete run**: alternating sequence of **concrete states** and **actions** or **time elapse**

Example of concrete runs



- Possible concrete runs for the coffee machine

Example of concrete runs



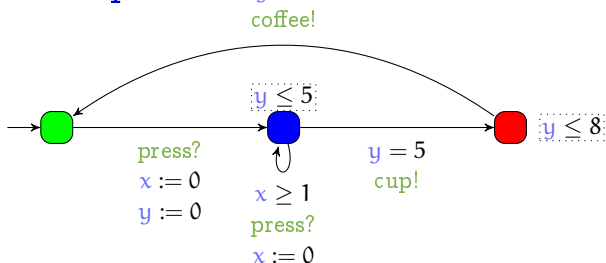
■ Possible concrete runs for the coffee machine

■ Coffee with no sugar



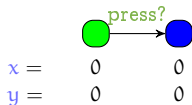
$x = 0$
 $y = 0$

Example of concrete runs

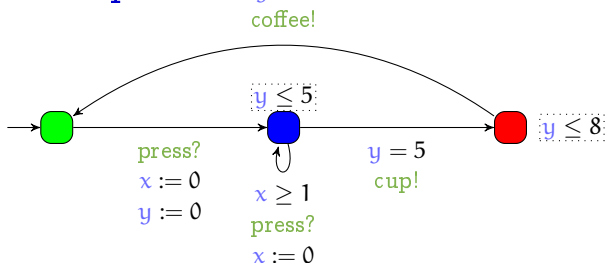


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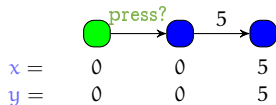


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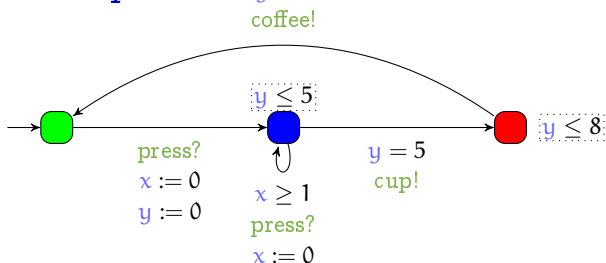


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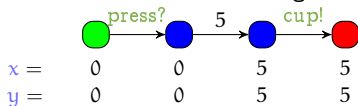


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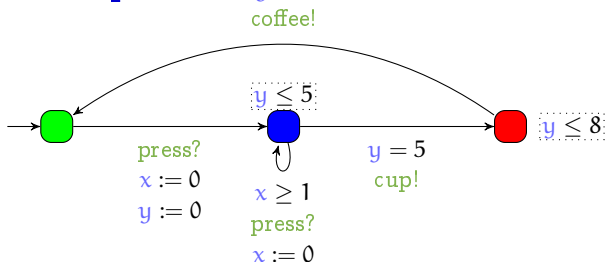


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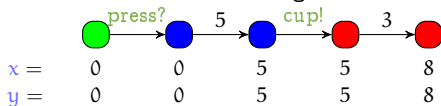


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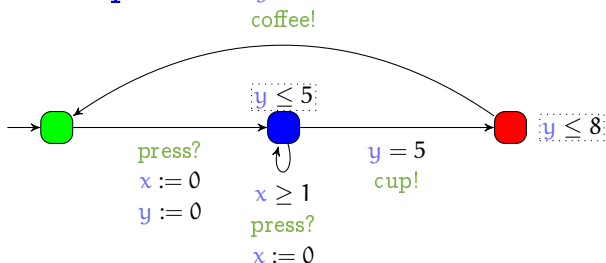


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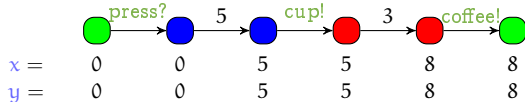


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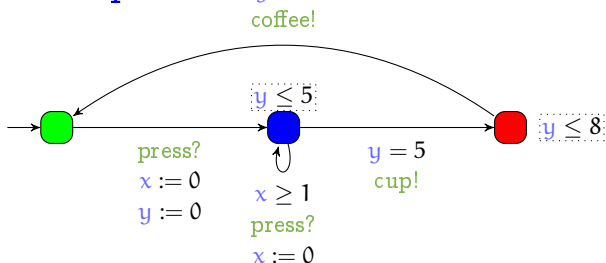


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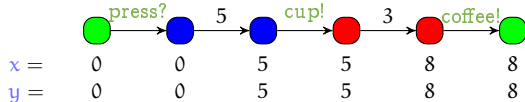


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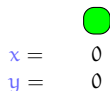


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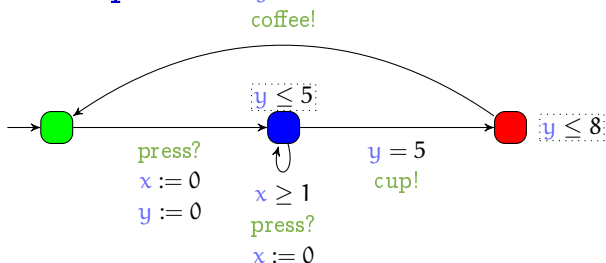
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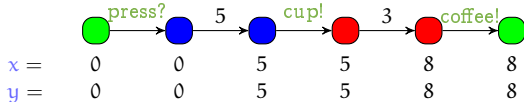


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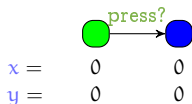


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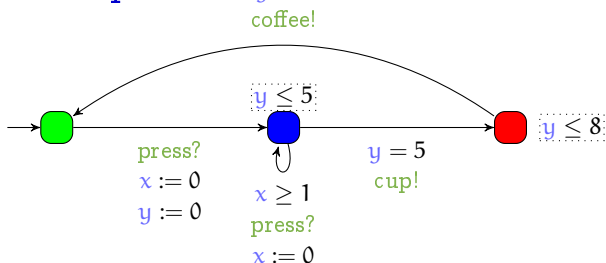
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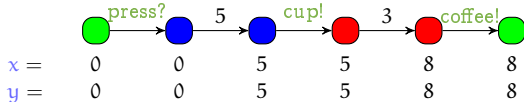


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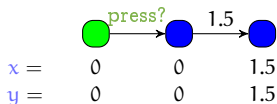


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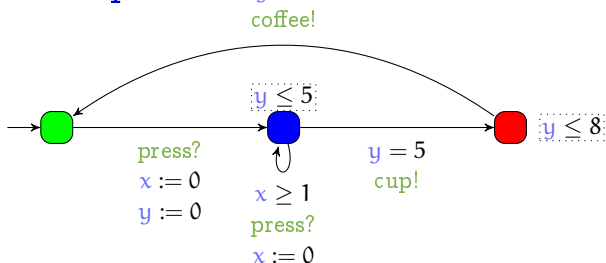
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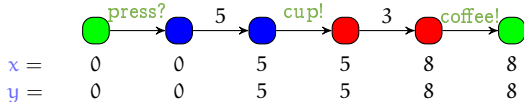


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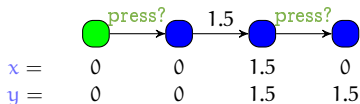


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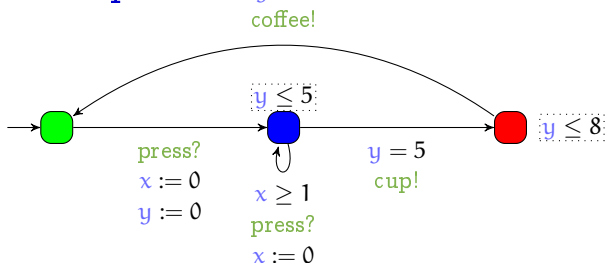
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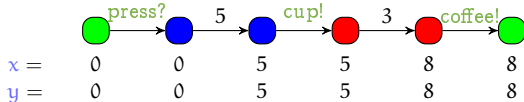


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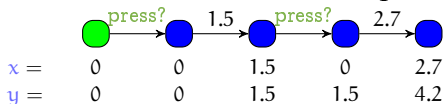


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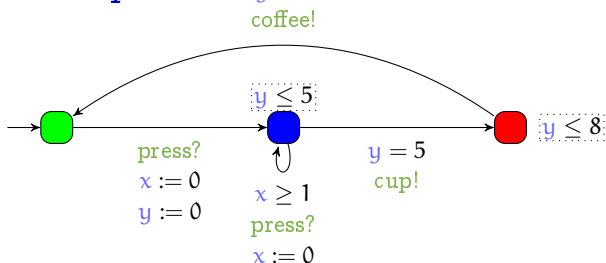
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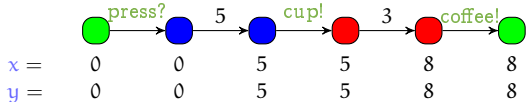


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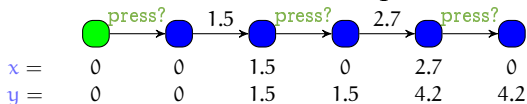


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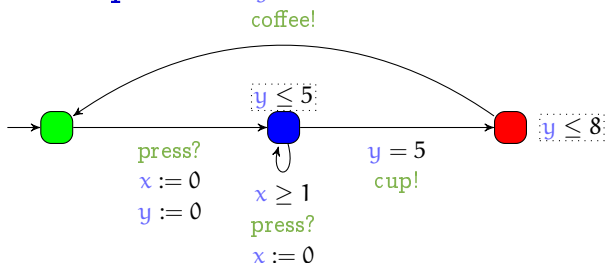
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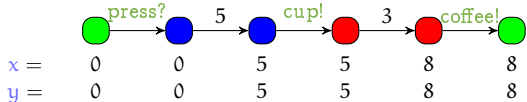


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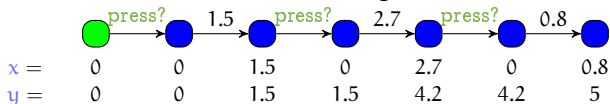


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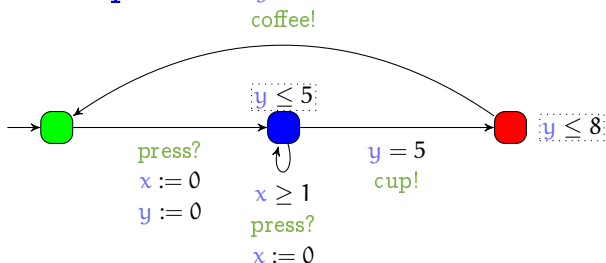
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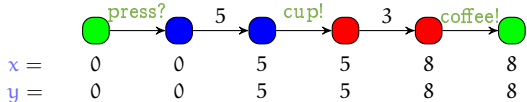


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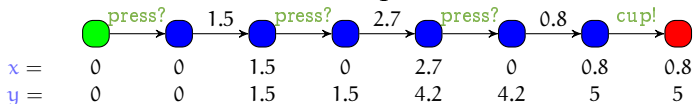


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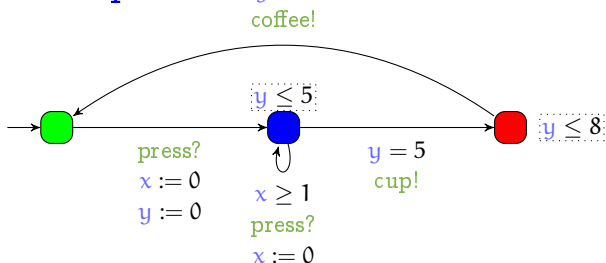
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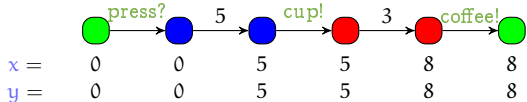


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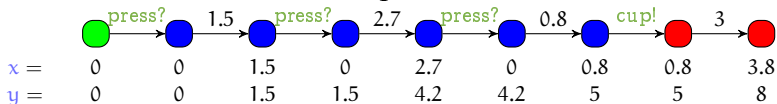


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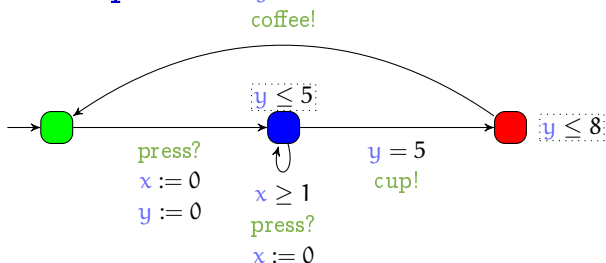
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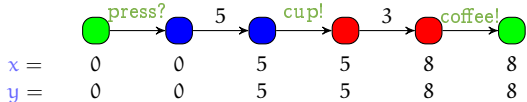


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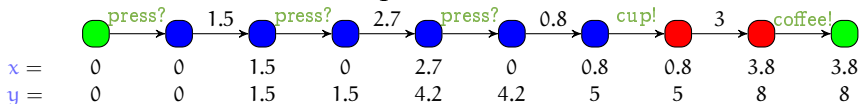


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Dense time

- Time is **dense**: transitions can be taken anytime
 - **Infinite** number of timed runs
 - Model checking needs a **finite** structure!
- Some runs are **equivalent**
 - Taking the **press?** action at $t = 1.5$ or $t = 1.57$ is equivalent w.r.t. the possible actions
- Idea: reason with abstractions
 - **Region automaton** [Alur and Dill, 1994], and **zone automaton**
 - Example: in location , all clock values in the following zone are equivalent
$$y \leq 5 \wedge y - x \geq 4$$
 - This abstraction is **finite**

Symbolic states for timed automata

- **Objective**: group all concrete states reachable by the same sequence of discrete actions
- **Symbolic state**: a location l and a (infinite) set of states Z
- For timed automata, Z can be represented by a **convex polyhedron** with a special form called **zone**, with constraints

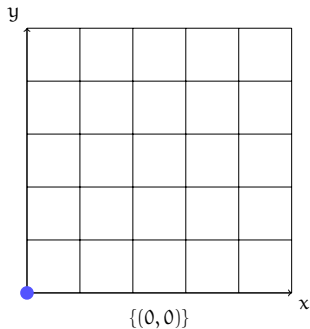
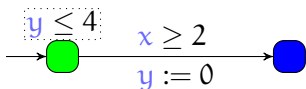
$$-d_{0i} \leq x_i \leq d_{i0} \text{ and } x_i - x_j \leq d_{ij}$$

- Computation of successive reachable symbolic states can be performed **symbolically** with polyhedral operations: for edge $e = (l, a, g, R, l')$:

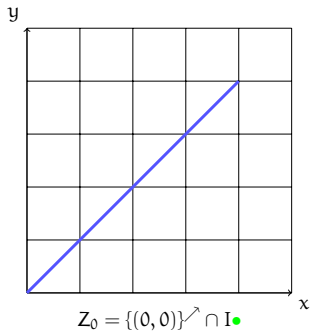
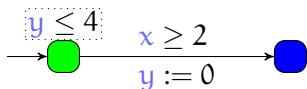
$$\text{Succ}((l, Z), e) = (l', [(Z \cap g)]_R \cap I(l')) \nearrow \cap I(l')$$

- With an additional technicality, there is a **finite number** of reachable zones in a TA.

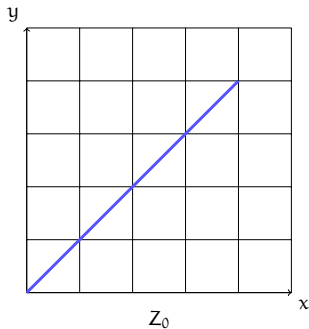
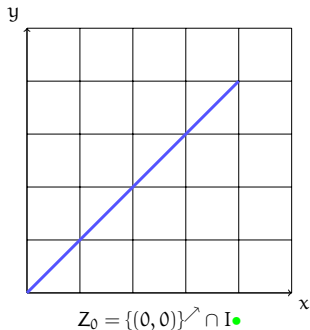
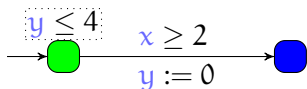
Symbolic states for timed automata: Example



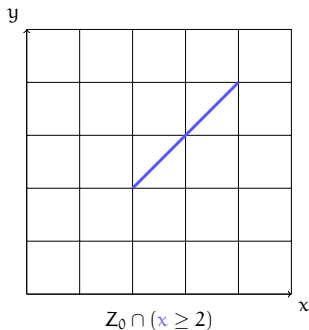
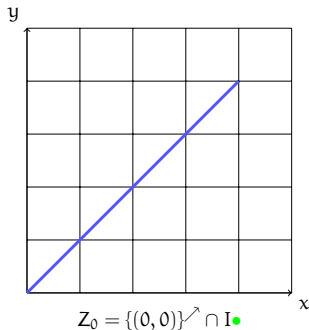
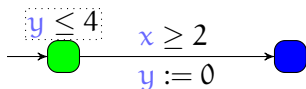
Symbolic states for timed automata: Example



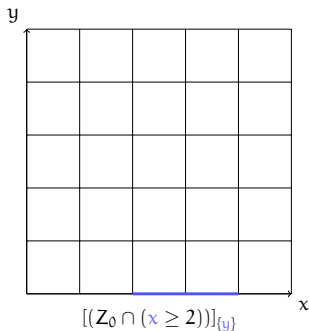
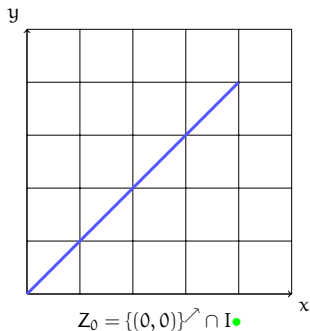
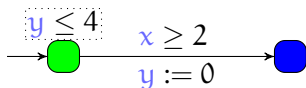
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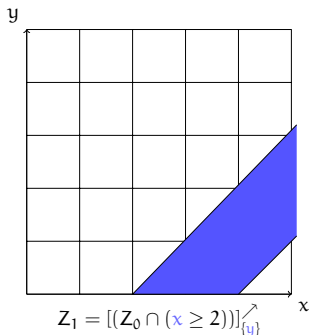
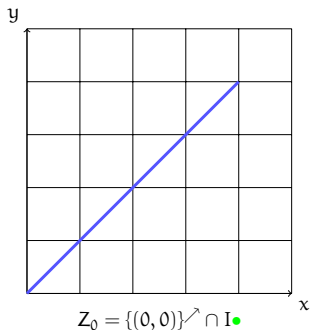
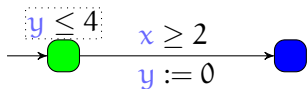
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Abstract semantics of timed automata

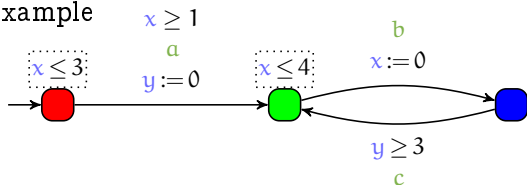
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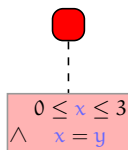
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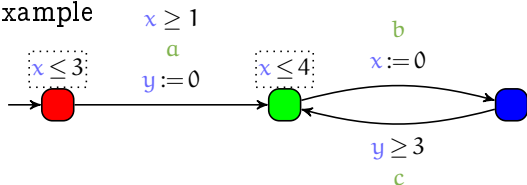


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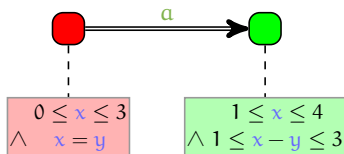


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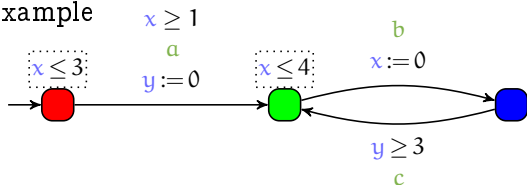


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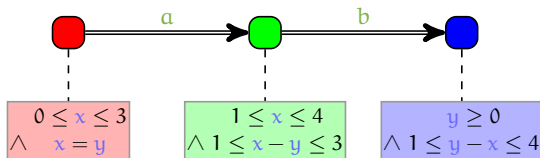


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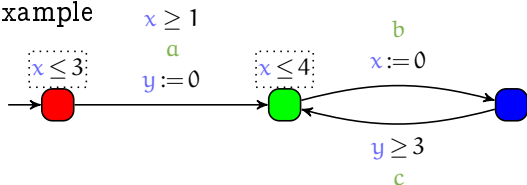


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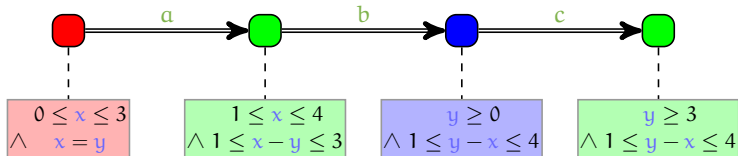


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A decision problem is **decidable** if one can design an algorithm that, for any input of the problem, can answer **yes** or **no** (in a finite time, with a finite memory).

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However, one can:

- design **semi-algorithms**: if the algorithm halts, then its result is correct
- design algorithms yielding over- or under-**approximations**

Decision problems for timed automata

The finiteness of the region automaton allows us to check properties

- ☺ **Reachability** of a location [Alur and Dill, 1994]
- ☺ **Liveness** (Büchi conditions) [Alur and Dill, 1994]

Some problems impossible to check using the region automaton (but still **decidable**)

- ☺ **non-Zenoness** emptiness check [Wang et al., 2015]

Some **undecidable** problems (and hence impossible to check in general)

- ☹ **universality** of the timed language [Alur and Dill, 1994]
- ☹ **timed language inclusion** [Alur and Dill, 1994]

Software supporting timed automata

Timed automata have been successfully used since the 1990s

Tools for modeling and verifying models specified using TA

- HYTECH (also hybrid, parametric timed automata) [\[Henzinger et al., 1997\]](#)
- KRONOS [\[Yovine, 1997\]](#)
- T Rex (also parametric timed automata) [\[Annichini et al., 2001\]](#)
- UPPAAL [\[Larsen et al., 1997\]](#)
- ROMÉO (parametric time Petri nets) [\[Lime et al., 2009\]](#)
- PAT (also other formalisms) [\[Sun et al., 2009\]](#)
- IMITATOR (also parametric timed automata) [\[André et al., 2012\]](#)

Outline: Parametric timed automata

1 Finite-state automata

2 Timed automata

3 Parametric timed automata

- Syntax
- Semantics
- Decidability results
- L/U-PTAs

4 Modeling and verifying real-time systems with parameters

5 A case study: Verifying a real-time system under uncertainty

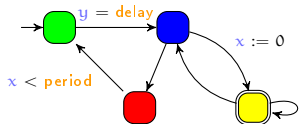
Beyond timed model checking: parameter synthesis

- Verification for **one** set of constants does not usually guarantee the correctness for other values
- Challenges
 - **Numerous verifications**: is the system correct for any value within $[40; 60]$?
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- **Parameter synthesis**
 - Consider that timing constants are unknown constants (**parameters**)

timed model checking



?

≡

is unreachable

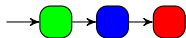
A **model** of the systemA **property** to be satisfied

■ Question: does the model of the system satisfy the property?

Yes

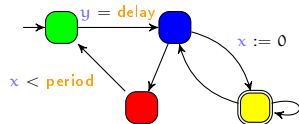


No



Counterexample

Parametric timed model checking



?

 \models

is unreachable

A **model** of the system

A **property** to be satisfied

- Question: for what values of the parameters does the model of the system satisfy the property?

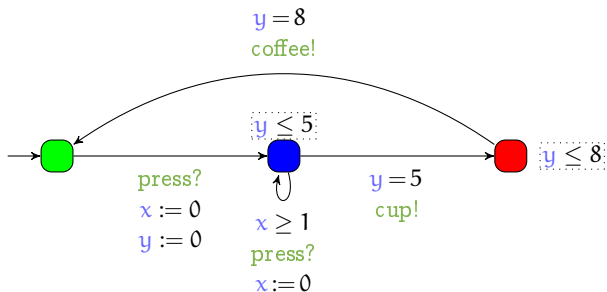
Yes if...



$$2\text{delay} > \text{period} \\ \wedge \text{period} < 20.46$$

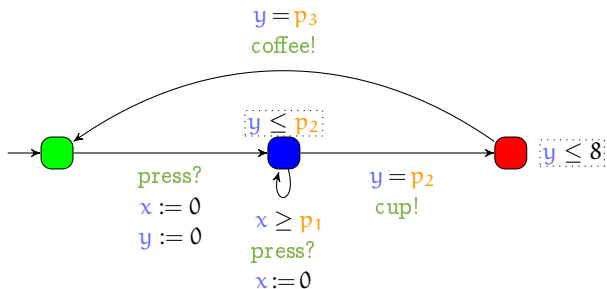
Parametric Timed Automaton (PTA)

- Timed automaton (sets of locations, actions and clocks)



Parametric Timed Automaton (PTA)

- Timed automaton (sets of **locations**, **actions** and **clocks**) augmented with a set P of **parameters** [Alur et al., 1993b]
 - Unknown constants** compared to a **clock** in guards and invariants

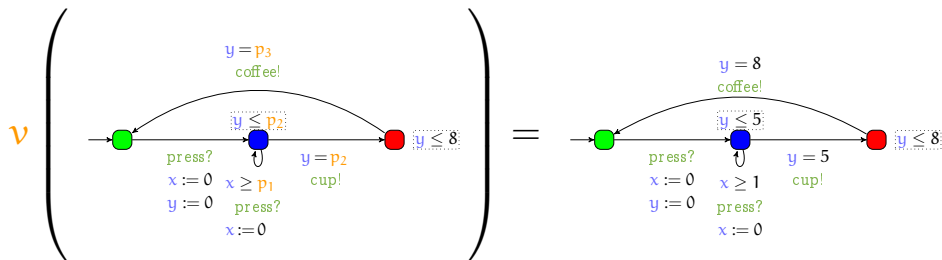


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- Given a PTA \mathcal{A} and a parameter valuation \mathbf{v} , we denote by $\mathbf{v}(\mathcal{A})$ the (non-parametric) timed automaton where each parameter p is valued by $\mathbf{v}(p)$



$$\text{with } \mathbf{v} : \begin{cases} p_1 & \rightarrow 1 \\ p_2 & \rightarrow 5 \\ p_3 & \rightarrow 8 \end{cases}$$

Symbolic semantics of parametric timed automata

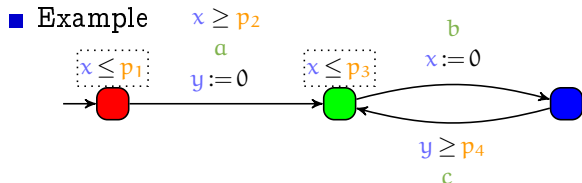
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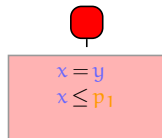
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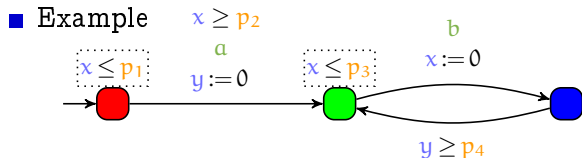


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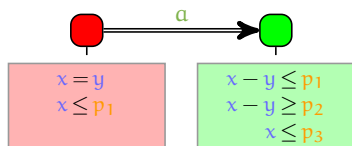


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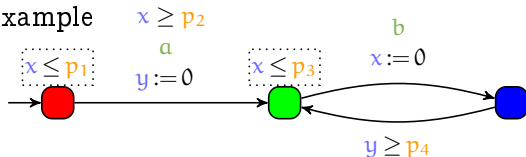
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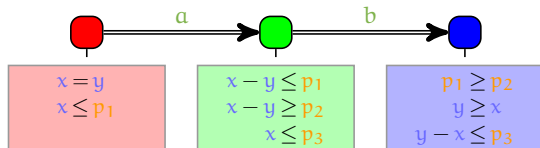
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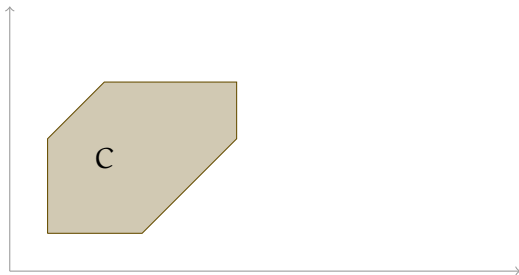


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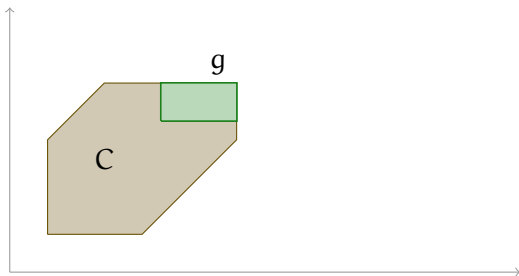
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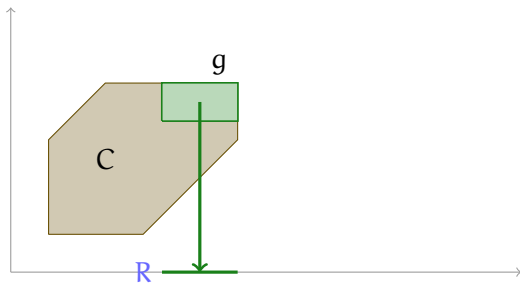
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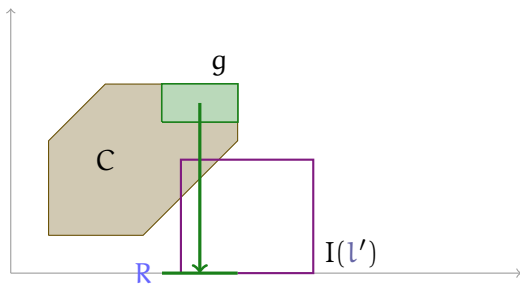
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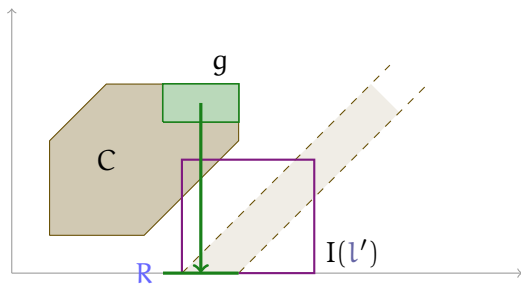
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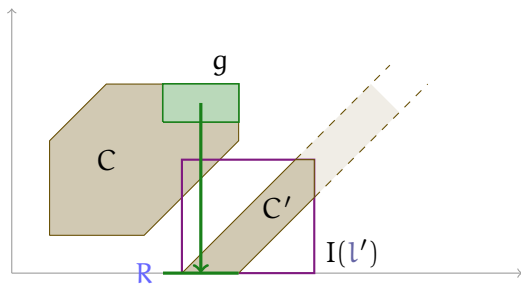
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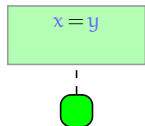
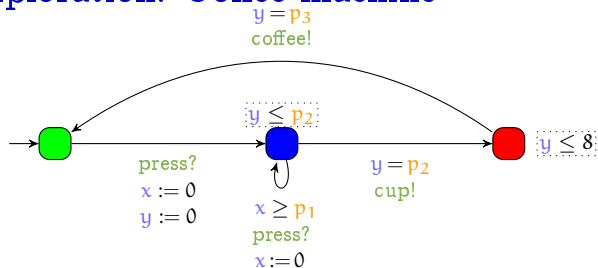


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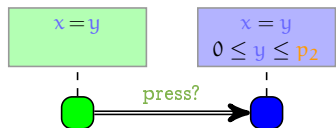
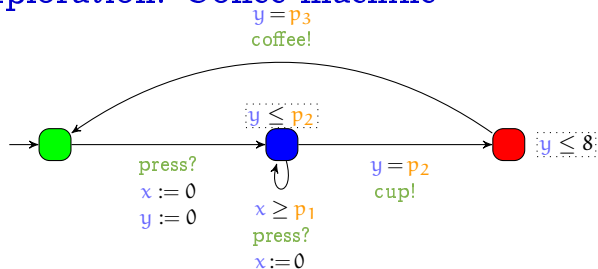
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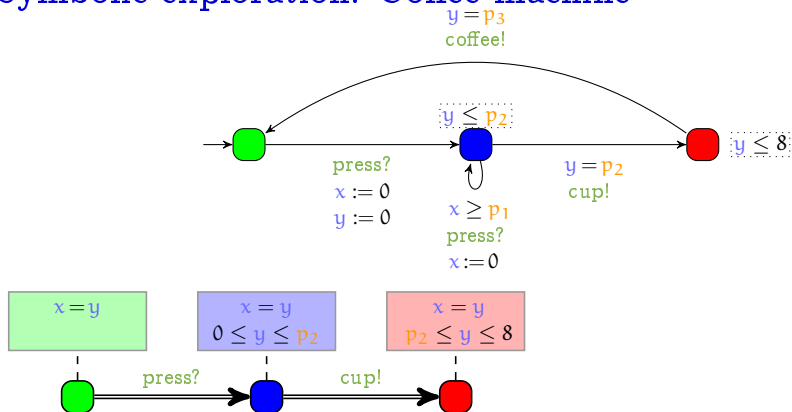
Symbolic exploration: Coffee machine



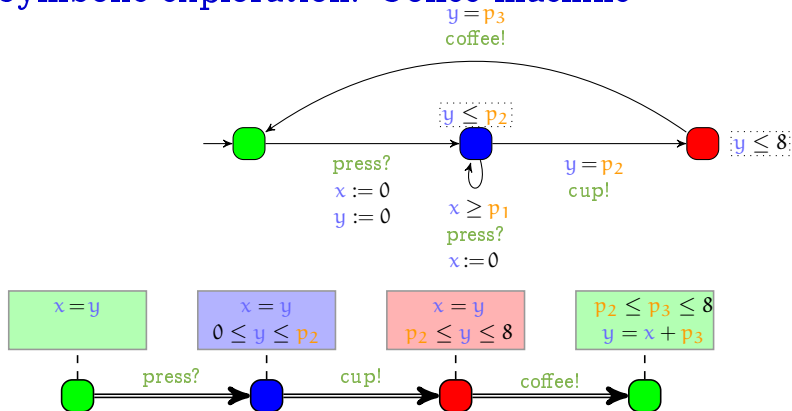
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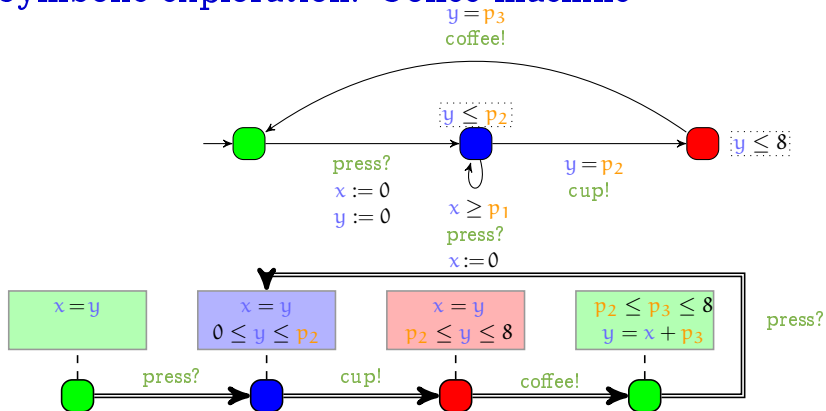
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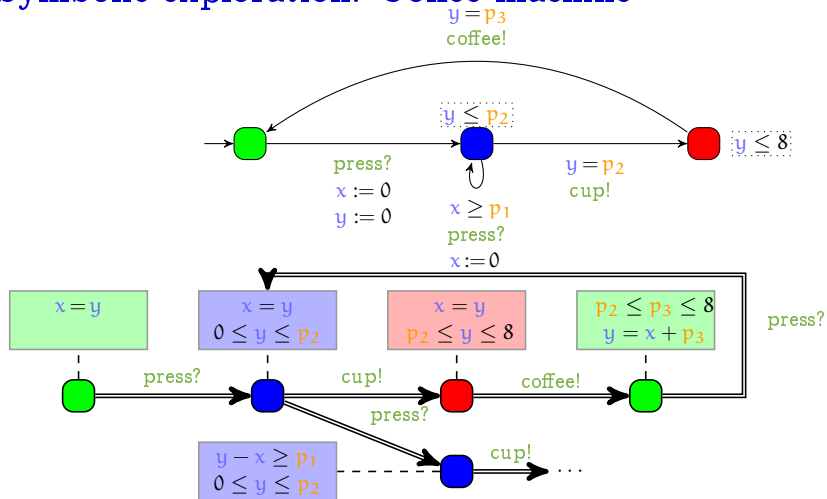
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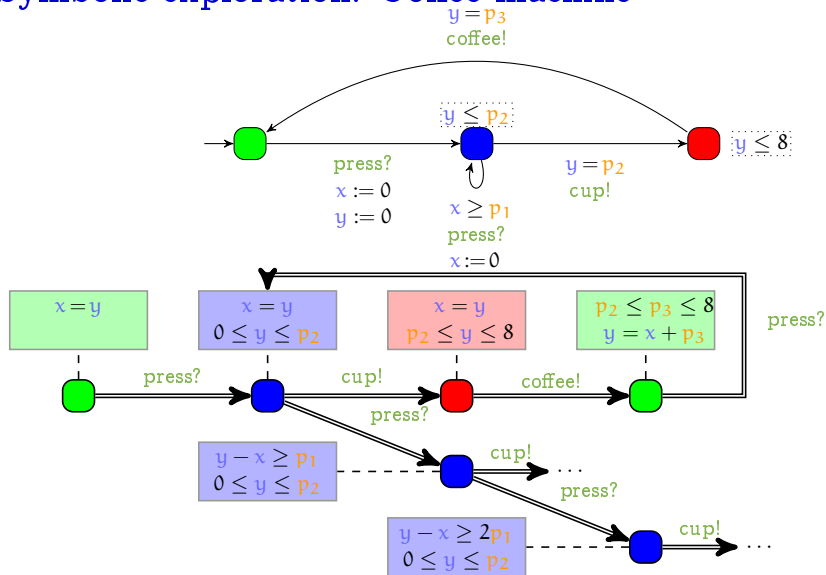
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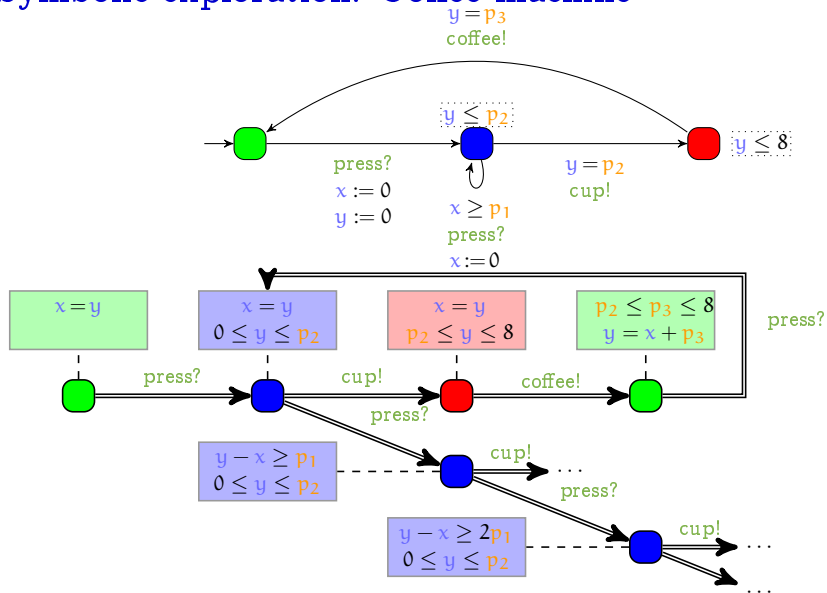
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Decision and computation problems for PTA

- **EF-Emptiness** “Is the set of parameter valuations for which a given location l is reachable empty?”

Example: “Does there exist at least one parameter valuation for which I can get a coffee with 2 sugars?”

- **EF-Universality** “Do all parameter valuations allow to reach a given location l ?”

Example: “Are all parameter valuations such that I may eventually get a coffee?”

- **Preservation of the untimed language** “Given a parameter valuation, does there exist another valuation with the same untimed language?”

Example: “Given the valuation $p_1 = 1, p_2 = 5, p_3 = 8$, do there exist other valuations with the same possible untimed behaviours?”

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Example: “What are all parameter valuations such that one may eventually get a coffee?”

- and so on

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Bad news

All interesting problems are undecidable for (general) parametric timed automata.

Decidability results for PTA (1/2)

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undecidable

[Alur et al., 1993b]

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[Alur et al., 1993b]

- **EF-universality** problem

“Do all parameter valuations allow to reach a given location l ?”

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Decidability results for PTA (1/2)

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- **AF-emptiness** problem

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undecidable

[Jovanović et al., 2015]

Decidability results for PTA (2/2)

- **AF-universality** problem

“Do all parameter valuations allow to reach a given location l for all runs?”

undecidable

[André et al., 2016]

Decidability results for PTA (2/2)

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In fact most interesting problems for PTAs are **undecidable**

[André, 2017]

Limiting the number of clocks

Undecidability of EF-emptiness is achieved **for a single parameter**

[Miller, 2000, Beneš et al., 2015]

However, reducing the number of clocks yields decidability of the EF-emptiness problem:

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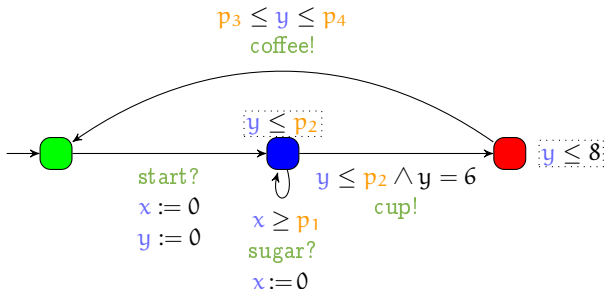
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- ✓ 1 parametric clock and arbitrarily many non-parametric clocks and integer-valued parameters [Beneš et al., 2015]
- ✓ 1 parametric clock and arbitrarily many rational-valued parameters [Miller, 2000]
- ✓ 2 parametric clocks and 1 integer-valued parameter [Bundala and Ouaknine, 2014]

L/U-PTAs

Definition

A lower/upper bound PTA (L/U-PTA) is a PTA in which each parameter p is always compared with clocks as an **upper bound** or always as a **lower bound**.



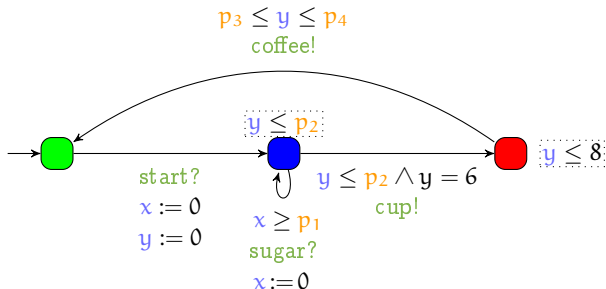
Lower-bound parameters:

Upped-bound parameters:

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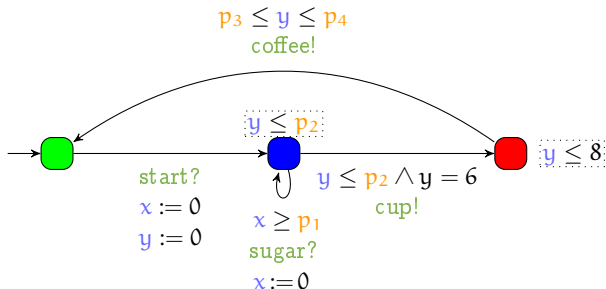
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Decidable problems for L/U-PTA

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[Hune et al., 2002]

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[Bozzelli and La Torre, 2009]

■ EF-finiteness problem

“Is the set of parameter valuations allowing to reach a given location l finite?”

decidable (for integer valuations)

[Bozzelli and La Torre, 2009]

Undecidable problems for L/U-PTA

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Outline: Modeling and verifying real-time systems with parameters

- 1 Finite-state automata
- 2 Timed automata
- 3 Parametric timed automata
- 4 Modeling and verifying real-time systems with parameters**
 - Real-time systems
 - Modeling real-time systems under uncertainty
 - Verification
 - IMITATOR in a nutshell
- 5 A case study: Verifying a real-time system under uncertainty

Context: Hard real-time embedded systems

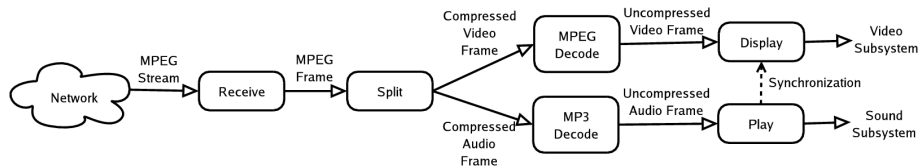
- Modern hard real-time embedded systems are **distributed** in nature
- Many of them have **critical timing requirements**:
 - **automotive systems** (modern cars have 10-20 embedded boards connected by one or more CAN bus)
 - **avionics systems** (several distributed control boards connected by one or more dedicated networks)



- To analyze the schedulability of such systems, it is very important to estimate the **(worst-case) computation times** of the tasks
- **Estimating WCET is very difficult in modern architectures**

Real-time pipelines

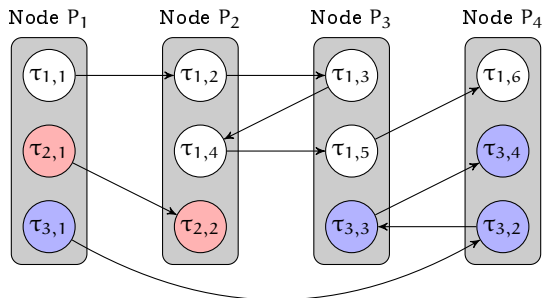
- Many real-time applications can be modeled as **pipelines** (also called **transactions**) of tasks



- Executed on a distributed (or multicore) system
- Activated cyclically (periodic or sporadic)
- Using preemption
 - Lower-priority tasks can be temporarily interrupted by a higher-priority task

Model

- A set of **pipelines** $\{\mathcal{P}^{(1)}, \dots, \mathcal{P}^{(p)}\}$ distributed over m **nodes**
- Each pipeline $\mathcal{P}^{(i)}$ is a chain of n_i **tasks** $\{\tau_{i,1}, \dots, \tau_{i,n_i}\}$
- Pipeline $\mathcal{P}^{(i)}$ has an end-to-end (**E2E**) deadline D_i and period T_i

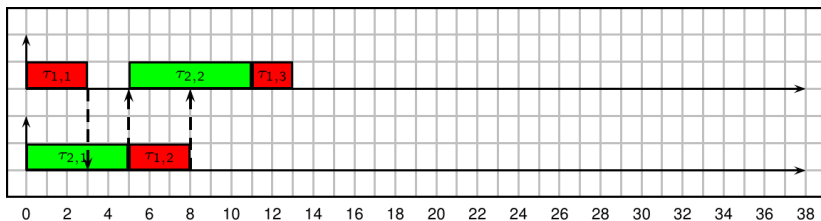
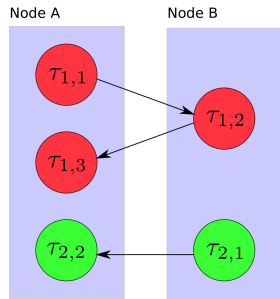


- Scheduling Problem: **Guarantee that all pipelines complete before their E2E deadlines**

Activations, jitter, deadline

■ An example

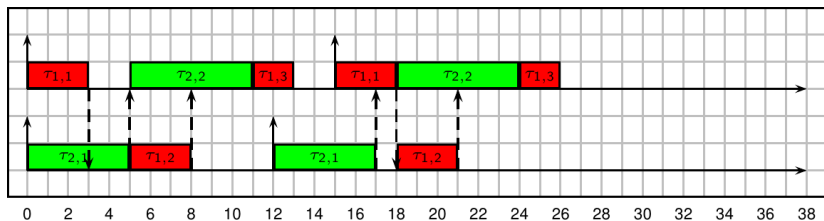
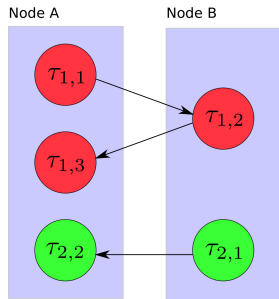
Task	Per.	E2E	Comp.	Resp.	Jitter	prio
$\tau_{1,1}$	15		3	3	0	HI
$\tau_{1,2}$	-		3	8	0-2	LO
$\tau_{1,3}$	-	15	2	13	3	LO
$\tau_{2,1}$	12		5	6	0	HI
$\tau_{2,2}$	-	12	6	?	0-1	ME



Activations, jitter, deadline

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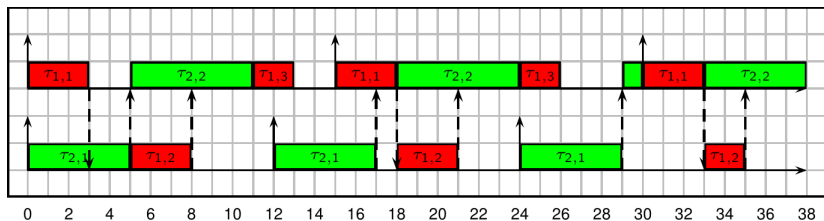
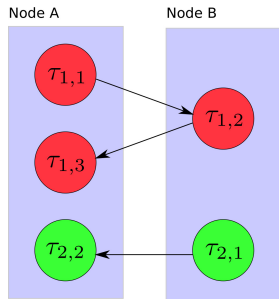
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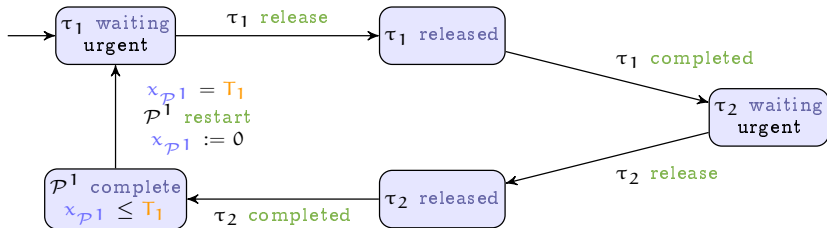


Enriching the model with parameters

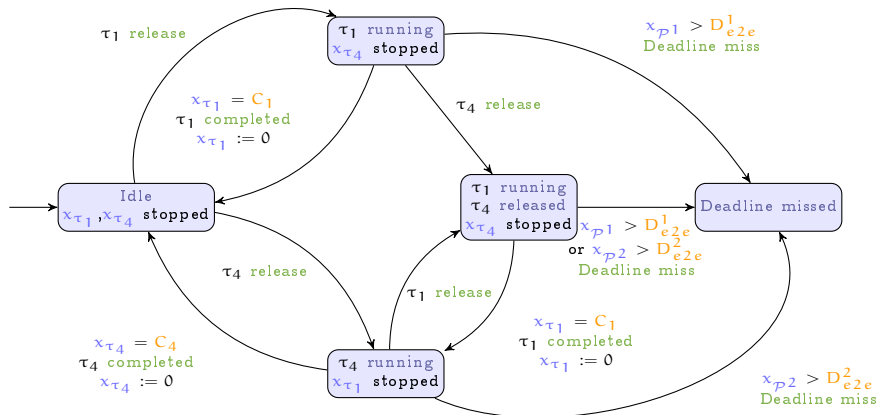
- A task is identified by three parameters:
 - C_i is the **worst-case computation time** (or worst-case transmission time, in case it models a message)
 - R_i is the **task worst-case response time**, i. e., the worst case finishing time of any task instance relative to the activation of its pipeline.
 - J_i is the task **worst-case activation jitter**, i. e., the greatest time since its activation that a task must wait for all preceding tasks to complete their execution

- A parameter of major interest is the **computation time**

Modeling a task / pipeline



Modeling the fixed priority scheduler (preemptive)



Actually a PTA extended with **stopwatches** [Sun et al., 2013]
 an extension of stopwatch automata [Adbeddaïm and Maler, 2002]

Parametric verification of real-time systems

Many problems can be reduced to parametric reachability (EFsynth):

find parameter valuations for which a given state is (un)reachable

- ☹ This problem is undecidable for PTAs and many subclasses

[A., STTT 2017]

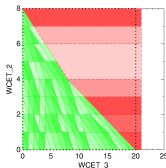
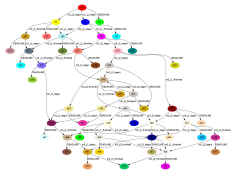
- ☺ But we can still compute part (and often all) of the solution

Interesting problems:

- Find parameter valuations for which no deadline violation occurs (i. e., for which the system is schedulable)
- Compute the worst-case computation time
- Find the parametric WCET when the jitter is unknown

IMITATOR

- A tool for modeling and verifying **real-time systems** with unknown constants modeled with **parametric timed automata**
 - Communication through (strong) broadcast synchronization
 - Rational-valued shared discrete variables
 - **Stopwatches**, to model schedulability problems with preemption
- Verification
 - Computation of the symbolic state space
 - (non-Zeno) parametric model checking (using a subset of **TCTL**)
 - Language and trace preservation, and robustness analysis
 - Parametric deadlock-freeness checking
 - Behavioral cartography



IMITATOR

Under continuous development since 2008

[André et al., 2012]

A library of benchmarks

- Communication protocols
- Schedulability problems
- Asynchronous circuits
- ... and more

Free and open source software: Available under the GNU-GPL license



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Try it!

`www.imitator.fr`

Some success stories

- Modeled and verified an **asynchronous memory circuit** by ST-Microelectronics
 - Project ANR Valmem
- Parametric schedulability analysis of a prospective architecture for the flight control system of the **next generation of spacecrafts** designed at ASTRIUM Space Transportation [Fribourg et al., 2012]
- Formal timing analysis of **music scores** [Fanchon and Jacquemard, 2013]
- Solution to a challenge related to a **distributed video processing system** by Thales

Outline

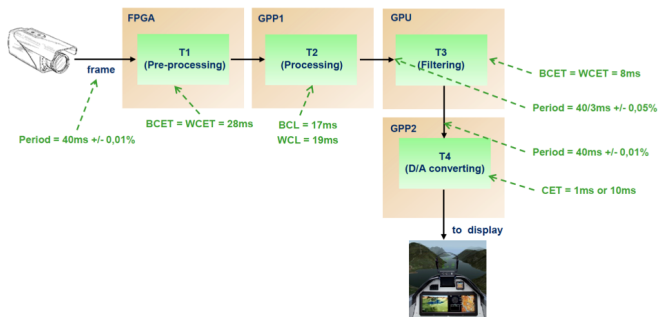
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The FMTV 2015 Challenge (1/2)

Challenge by Thales proposed during the WATERS 2014 workshop
Solutions presented at WATERS 2015

System: an unmanned aerial video system with **uncertain periods**

- Period constant but with a small uncertainty (typically 0.01%)
- Not a jitter!



The FMTV 2015 Challenge (2/2)

Goal

Compute the end-to-end BCET and WCET times for a buffer size of $n = 1$ and $n = 3$

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- ⊗ Not a typical parameter synthesis problem?
 - No parameters in the specification

The FMTV 2015 Challenge (2/2)

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Compute the end-to-end BCET and WCET times for a buffer size of $n = 1$ and $n = 3$

- ☹ Not a typical parameter synthesis problem?
 - No parameters in the specification

- ☺ A typical parameter synthesis problem
 - The end-to-end time can be set as a **parameter**... to be synthesized
 - The uncertain period is typically a **parameter** (with some constraint, e. g., $P1 \in [40 - 0.004, 40 + 0.004]$)

Methodology

- 1 Propose a PTA model with **parameters** for uncertain periods and the end-to-end time

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Note: not eliminating parameters allows one to know for **which values of the periods** the best / worst case execution times are obtained.

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- 6 Exhibit the minimum and the maximum

Note: not eliminating parameters allows one to know for **which values of the periods** the best / worst case execution times are obtained.

To build the PTA model

- Uncertainties in the system:
 - $P1 \in [40 - 0.004, 40 + 0.004]$
 - $P3 \in [\frac{40}{3} - \frac{1}{150}, \frac{40}{3} + \frac{1}{150}]$
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■ The end-to-end latency (another parameter): $E2E$

■ Others:

- the register between task 2 and task 3: discrete variable $reg_{2,3}$
- the buffer between task 3 and task 4: $n = 1$ or $n = 3$

Simplification

- T1 and T2 are synchronised; T1, T3 and T4 are asynchronous
 - (exact modeling of the system behaviour is too heavy)

Simplification

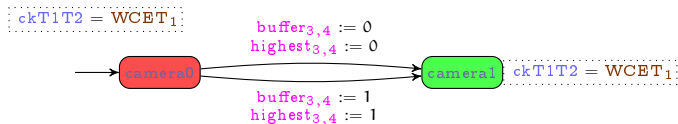
- T1 and T2 are synchronised; T1, T3 and T4 are asynchronous
 - (exact modeling of the system behaviour is too heavy)
- We choose a single arbitrary frame, called the **target** one
- We assume the system is initially in an arbitrary status
 - This is our only uncertain assumption (in other words, can the periods deviate from each other so as to yield any arbitrary deviation?)

The initialization automaton

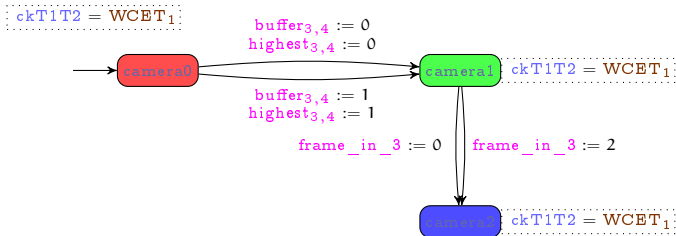
$$\boxed{ckT_1T_2 = WCET_1}$$



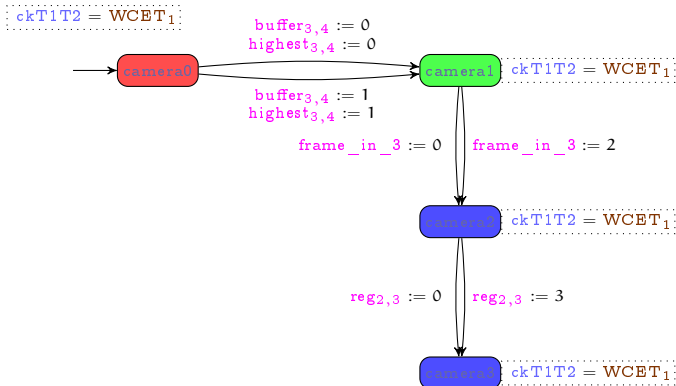
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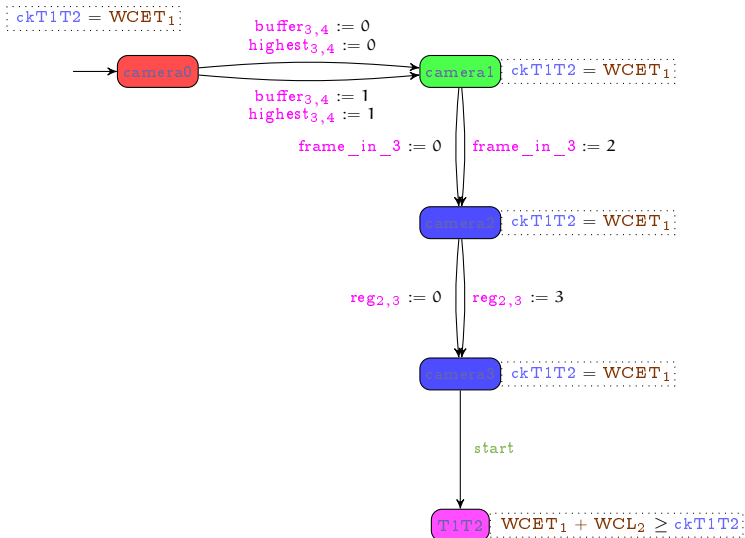
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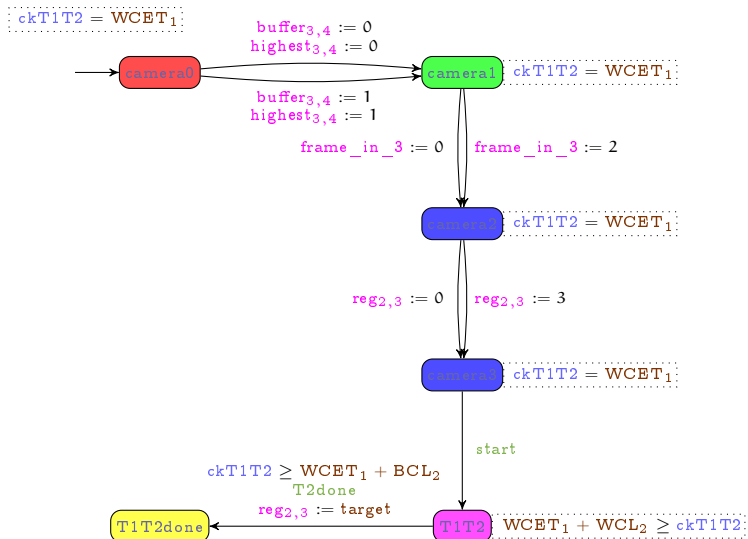
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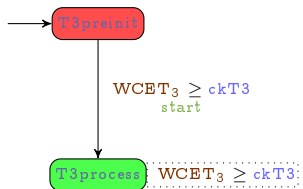
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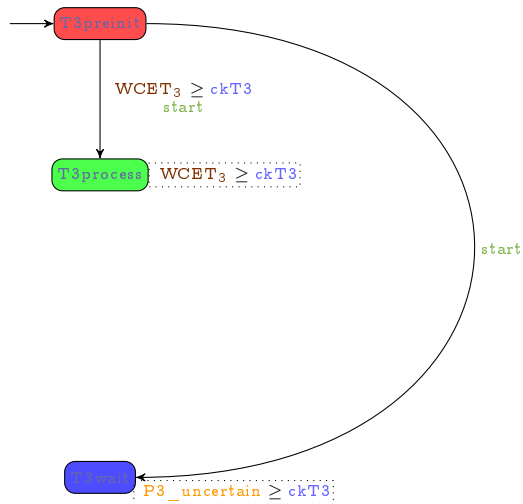
Task T3



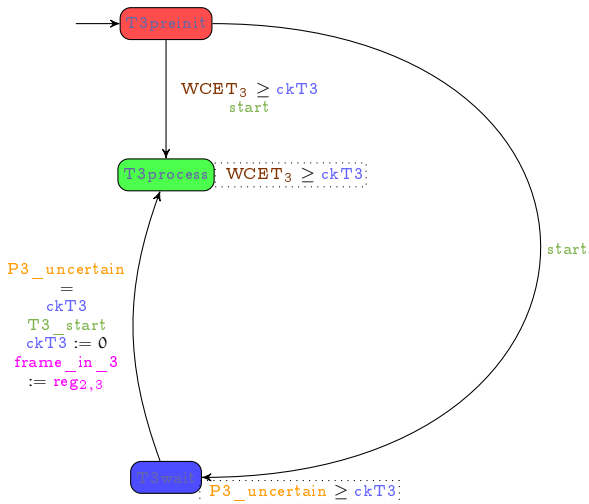
Task T3



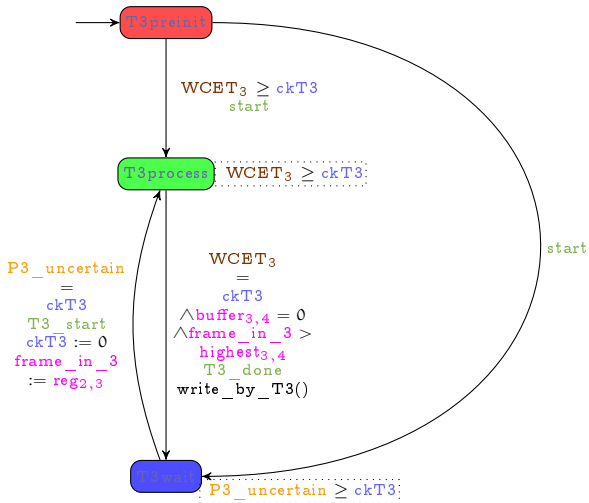
Task T3



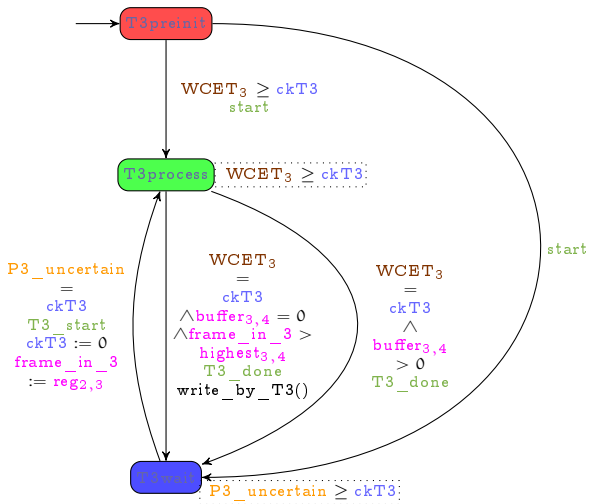
Task T3



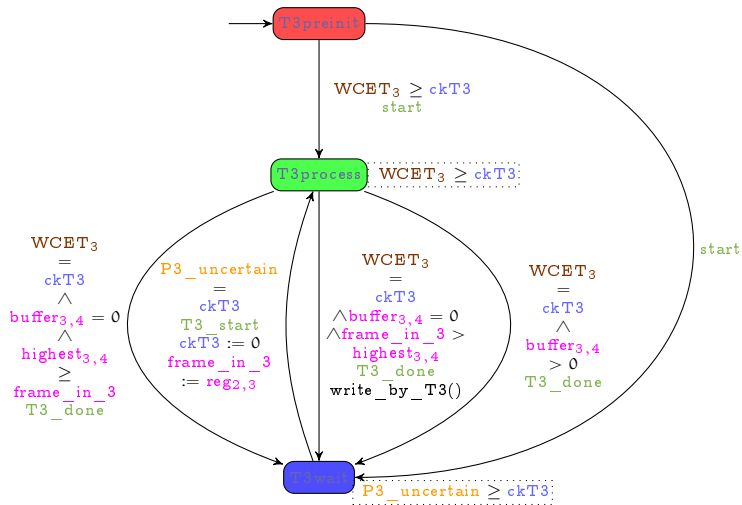
Task T3



Task T3



Task T3



Task T4

→ T4wait

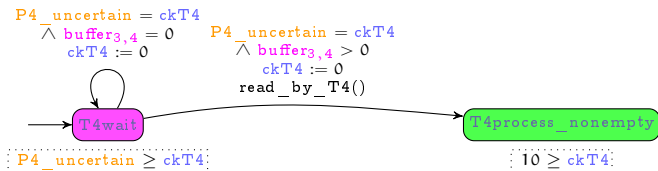
$P4_uncertain \geq ckT4$

Task T4

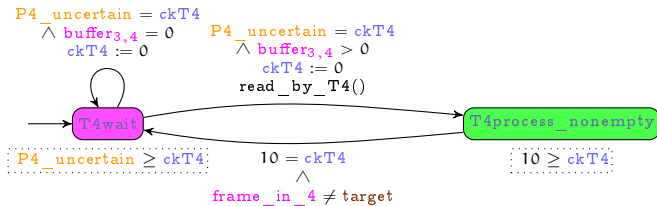
```
P4_uncertain = ckT4  
∧ buffer3,4 > 0  
ckT4 := 0  
read_by_T4()
```



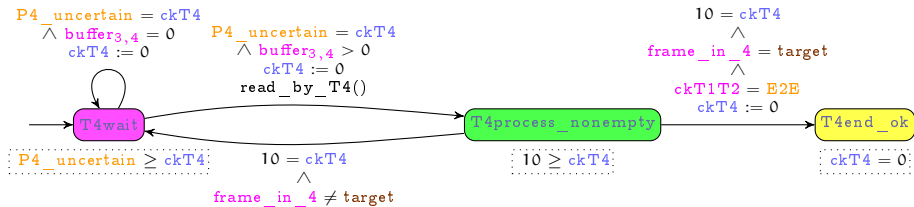
Task T4



Task T4



Task T4



Results

E2E latency results for $n = 1$ and $n = 3$

	$n = 1$	$n = 3$
min E2E	63 ms	63 ms
max E2E	145.008 ms	225.016 ms

Results obtained using IMITATOR in a few seconds

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Summary

■ Finite-state automata

- ☺ Mostly decidable results
- ☺ Efficient model checking algorithms
- ☹ Miss the quantitative aspects
- ☺ Many powerful tools

■ Timed automata

- ☺ Finite abstract semantics
- ☺ Some decidable results
- ☹ Some undecidable results
- ☺ Several powerful tools

■ Parametric timed automata

- ☺ Very expressive
- ☹ No finite abstract semantics
- ☹ Almost only undecidability results
- ☺ Some powerful tools

Perspectives

Address harder problems

- Thales challenge: what is the **minimum time between two lost frames?** (due to the uncertain periods)
 - Requires to model check **thousands of frame processings**

Improve the efficiency of parameter synthesis techniques

- Promising heuristics: approximations using the integer hull
[Jovanović et al., 2015, André et al., 2015]
- Distributed parameter synthesis
 - Multi-core synthesis [Laarman et al., 2013]
 - Distributed synthesis based on locations [Zhang et al., 2016]

Beyond (parametric) timed automata

Beyond time...

- Cost, temperature, energy
 - Hybrid automata [Alur et al., 1993a, Alur et al., 1995]
 - Very expressive, but often undecidable
 - Some interesting software (including SpaceEx [Frehse et al., 2011])

Probabilities

- Useful when a property cannot be proved with full certainty
 - Security
- Another way to model systems known with limited precision

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Additional explanation

Explanation for the 4 pictures in the beginning



Allusion to the Northeast blackout (USA, 2003)
 Computer bug
 Consequences: 11 fatalities, huge cost
 (Picture actually from the Sandy Hurricane, 2012)



Error screen on the earliest versions of Macintosh



Allusion to the sinking of the Sleipner A offshore platform (Norway, 1991)
 No fatalities
 Computer bug: inaccurate finite element analysis modeling
 (Picture actually from the Deepwater Horizon Offshore Drilling Platform)



Allusion to the MIM-104 Patriot Missile Failure (Iraq, 1991)
 28 fatalities, hundreds of injured
 Computer bug: software error (clock drift)
 (Picture of an actual MIM-104 Patriot Missile, though not the one of 1991)

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